# **Continuous Integration/** Deployment **CS350 Introduction to Software Engineering**

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## Site Reliability Engineering (SRE) **Originated from Google circa 2003**

- A set of principles and practices that incorporates aspects of SE and IT infrastructure/operations, with the aim of creating highly reliable and scalable software systems (Wikipedia)
  - Core principles:
    - Automate as much as possible
    - Purse just the right amount of reliability
    - are minimized
    - Any aspects of the system should be observable

• Design/engineer the system so that risks of availability, latency, and efficiency

## Push on Green USENIX magazine ;login:, 2014

- Instead of having a fixed release schedule, the "push-on-green" practice aims to be able to release the software whenever all test results are "green" (i.e, pass)
- All changes are tested as they come in
- Pushmasters / release managers observe the testing outcomes, and organizes a push (=release)

## https://www.usenix.org/system/files/login/articles/login\_1410\_05\_klein.pdf

# **Continuous Integration**

- The practice of all developers merging their working copies and changes to the main branch several times a day.
- The term was coined by Grady Booch in 1994.
- Extreme Programming (XP) made this one of their main principles.
- Why? Recall Trunk-Based Development
  - The longer you work on your own branch, the more likely that you will run into a conflict/merge hell

## **Continuous Delivery / Continuous Deployment**

- If changes are continuously merged, the follow-up process should also be continuous
- Continuous Delivery: automatically delivers the merged code to the staging/ testing environment
  - Staging Environment: a close replica of the production environment, where you can do end-to-end system testing
- Continuous Deployment: automatically delivers the merged code to the production stage
  - Every change becomes automatically available for the end-user

## **DevOps** (no clear technical definition but...)

- Development (i.e., making software) + Operations (i.e., running/serving software)
- Under CI/CD, the pipeline between development and release is increasingly handled programmatically: perhaps software engineer can handle the whole thing?
- Advances in infrastructure/technology contributed heavily:
  - Cloud/Elastic Computing
  - Virtualization/Containers

## Benefits

- Faster time to market
- Frequent, smaller releases allows us more reliable software
- Easier collaborations, because ever closer versions of, source code
- Cost saving with automation

• Frequent, smaller releases allows us to spot problems earlier on, resulting in

• Easier collaborations, because everyone is working on same, or at least very

# **CI/CD** Frameworks

- Jenkins: originally Hudson, being developed at Sun Microsystems by Kohsuke Kawaguchi - after Oracle bought Sun, developers created an open source version. You have to run your own instance. (https://www.jenkins.io/)
- Travis CI: offers cloud-based commercial service, known to be easier to use then Jenkins.
- GitHub Actions: offered as part of GitHub closer/easier integration with SCM









**GitHub** Actions



## Hands-on: GitHub Actions https://docs.github.com/en/actions/learn-github-actions/understanding-github-actions/

- GitHub Actions: a CI/CD platform in GitHub no need to monitor code lacksquarechanges
- Workflow: a repeatable pipeline that includes one or more jobs
- Event: a repository-related events (such as push) that can trigger a workflow
- Runner: a virtual machine that runs a single job at a time
- Job: a set of individual actions or shell scripts
- Action: a small custom application that performs a repetitive task

## Hands-on: GitHub Actions Preparations

- Create an empty public GitHub repository with the name cs350-github-actions
- Let's add a simple Python program called triangle.py
- It may not be correct :)
- Commit and push

```
def triangle(a, b, c):
    if a < 0 or b < 0 or c < 0:
        return -1
    elif a + b < c or b + c < a or c + a < b:
        return -1
    elif a == b or b == c or c == a:
        return 1
    elif a == b and b == c:
        return 2
    else:
        return 4</pre>
```

## Hands-on: GitHub Actions Adding Tests

- Now let's add a test!
- Create test\_triangle.py
- Try executing the tests:
  - First, install pytest
     (pip install pytest)
  - Second, either execute pytest, or python -m pytest

## from triangle import triangle

def test\_invalid1():
 assert triangle(-1, 0, 1) == -1

def test\_equilateral():
 assert triangle(3, 3, 3) == 1

## Hands-on: GitHub Actions Adding a workflow

- It'd be nice if the tests are automatically executed whenever new commit is pushed to GitHub!
- Create .github/workflows
- Inside, create test.yml
- Commit & push

```
name: Python Test
on: [push]
jobs:
  build:
    runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v3
      - name: Set up Python 3.11
        uses: actions/setup-python@v4
        with:
          python-version: '3.11'
      – name: Install dependencies
        run:
          python -m pip install --upgrade pip
          pip install pytest coverage
      - name: Test
        run: python -m pytest
```



## Hands-on: GitHub Actions **Adding Features**

- the bug in triangle.py
- Try pushing the new test
- Second, fix the bug, push the fix, and check the workflow result.
- right angle triangles, whose results should be 3.

## • First, add a test case (a new test function in test\_triangle.py) to reveal

• Finally, see if you can add a branch in triangle.py so that it checks for

- do it?
- The workflow, Part 1
  - results into badge image



• Let's try a little hack: have you seen a badge like this on GitHub? How do they

• On push -> checkout new changes -> execute the included tests, but do it while measuring coverage -> execute an action that turns coverage



name: Measure coverage with PyTest
 run: |
 coverage run --branch -m pytest
 coverage report
 coverage json
 name: Coverage Badge
 uses: tj-actions/coverage-badge-py@v2



- The workflow, Part 2
  - badge. It is now in the runner VM.
  - How do we display this in README.md??
  - Idea 1: push the coverage.svg into our repository, and link the image.
  - What is missing from idea 1?



# We now have generated coverage.svg, which is the vector image for the

- The workflow, Part 2
  - we are developing on.
  - Linking can be done via URL:

[branch]/[filepath]



### Idea 2: push the coverage.svg into our repository, but on a SEPARATE branch reserved for the badge! This won't mess with whatever branch that

## https://rawgithubusercontents.com/[user]/[repository]/

- name: Verify Changed files uses: tj-actions/verify-changedmf:plas@anged id: verify-changed-fifietees.verify-changed-files.outputs.files\_changed == 'true' with: files: coverage.svg
- name: Commit files if: steps.verify-changed-files.outputs.files\_changed == 'true' run: git config --local user.name "github-actions[bot]" git add coverage.svg git commit -m "Updated coverage.svg"



uses: ad-m/github-push-action@master with: github\_token: \${{ secrets.github\_token }} branch: badge force: true

git config --local user.email "github-actions[bot]@users.noreply.github.com"

- name: Push changes
if: steps.verify-changed-files.outputs.files\_changed == 'true'
uses: ad-m/github-push-action@master
with:
 github\_token: \${{ secrets.github\_token }}
branch: badge
force: true



- You need to allow your actions write permission to the repository
- Configure this under Settings > Actions > General

### Workflow permissions

Choose the default permissions granted to the GITHUB\_TOKEN when running workflows in this repository. You can specify more granular permissions in the workflow using YAML. Learn more.

### O Read and write permissions

Workflows have read and write permissions in the repository for all scopes.

### Read repository contents and packages permissions

Workflows have read permissions in the repository for the contents and packages scopes only.

Choose whether GitHub Actions can create pull requests or submit approving pull request reviews.

### Allow GitHub Actions to create and approve pull requests

Save



- Add a link to the generated badge in the other branch into README.md in your project. Commit & push.
- Finally, add a new test that covers new cases, and see if you can see the badge.

![coverage badge](https://
raw.githubusercontent.com/ntrolls/cs350github-actions/badge/coverage.svg)

# A note on the coverage badge hack

- Pushing the badge image into the repository is not REALLY ideal, even if it lives in a separate branch.
- An alternative would be:
  - Move the file to your own web server, which will host the image only, or
  - Depend on a 3rd party service (such as <u>https://coveralls.io/</u>) that will send the results to their own server to be hosted
- We used this hack as a demonstration of push action, etc

## Summary

- VCM with automated build completes what we call CI.
- It can be extended to delivery/deployment, resulting in CD.
- CI/CD is a lasting impact from the agile paradigm shift, due to the many benefits it has.
- Know how to configure basic GitHub actions for your project.